



**STAR  
WARS**  
**GALAXIES™**  
TRADING CARD GAME

EVERYONE 10+  
**E**  
10+  
Mild Blood  
Mild Fantasy Violence  
ESRB CONTENT RATING www.esrb.org  
Online Interactions  
Not Rated by the ESRB

THE SHADOW SYNDICATE

  
LUCASARTS

**SOE**  
SONY ONLINE  
ENTERTAINMENT

# The Shadow Syndicate Campaign

The Rebel Alliance uses any means to move supplies beneath the notice of the Galactic Empire. Swoop racers transport their teams from planet to planet, providing a cover for Rebel movements. The Falleen prince Xizor owns a transport company looking to sponsor a swoop team. His Black Sun agents investigate Alliance activities so Xizor can reveal them to the Emperor. Xizor focuses on star driver Kimmi Chyler, who hired Dash Rendar to provide transport.



## Light Side Campaign: Supply the Alliance

Kimmi Chyler is the most successful female swoop racer in the sport. Originally from Corellia, and she has outraced both Han Solo and Dengar on the Agrilat circuit. Dash Rendar, the famous Coreellian smuggler, has hired out his light freighter Outrider to provide transport for Kimmi and her team. The Rebel Alliance has contacted Rendar about transporting valuable cargo as he moves from race to race on different planets. When Imperial officers, Sith lords, and even Prince Xizor of Black Sun become suspicious, travelling with Kimmi becomes more dangerous with every passing day.



## Scenario 1: Under Arrest

*Dash Rendar wants you to guard his starship while he provides security for a famous swoop racer.*



Dash Rendar has contacted you with an offer of employment. You travel to the planet Lok and meet the famous Corellian pilot at the starport near Nym's stronghold. 'Ever heard of Kimmi Chyler?' he asks. 'She's a real crackerjack swoop racer. Anyway, she's hired me to provide transport for her team.' Dash picks up his drink and leans back in his chair. He seems quite pleased with himself.

'So what do you want me to do?' you ask. 'You'll be providing security,' says Dash. 'Just keep an eye on my ship during the race.' You wonder why Dash needs security for a simple transport contract, but the money is too good to turn down.

The next day, you're at the landing pad where Dash's ship is parked. A tall woman walks down the ramp, wearing a leather racing outfit. 'Who the frink are you?' she asks. 'I'm security,' you reply. 'Whatever,' she says. 'Just stay out of my way, laserbrain.' She hops aboard a swoop and blasts out of the landing pad. 'A real people person,' says Dash from the top of the ramp. 'Stay here and protect the ship. I'm going to watch the Lok Marathon.'

You step inside and find a repair droid in the cargo hold. 'Welcome to the Outrider,' says the droid, standing over an open crate. 'I am Leebo.' Inside the crate, you see military body armor. The droid hastily closes the lid. 'Perhaps you could guard the ship from the outside,' says the droid.

At the bottom of the ramp, you are met by an Imperial officer and several stormtroopers. 'Captain Jeffren Brek. Step aside, I'm here to inspect this ship,' says the officer. He's not regular army. You're thinking perhaps Imperial Security Bureau. 'You have no right to board this ship,' you reply. 'Swoop racing is illegal,' says the officer. 'You are under arrest for crimes against the Empire.' As you arm yourself, you think, 'No amount of money is worth this.'





Eventually you gain the upper hand in the firefight. 'Leave us alone, Brek! You've got nothing on us!' you cry. The Imp soldiers are wounded and ready to retreat. Captain Brek looks around to assess the situation. Then he motions to his troopers to fall back.

'This isn't over!' he says, backing away. 'I know what Rendar is up to!' You aren't even sure what he's talking about, but you're glad they didn't board the Outrider. 'I knew the money was too good to be true,' you think to yourself.



## Scenario 2: Sith Shadows

*Rendar makes a deal with the Rebel Alliance and you have to defend the Outrider from a Sith Lord.*



The Outrider leaves Lok on the way to Ron for the next race. You join Leebo and Dash in the cockpit. 'What have you done to make the Imps chase after you?' you begin. 'I hear swoop racing is illegal,' shrugs Dash. 'Besides, they're always stickin' their noses where they don't belong.' He grins broadly. 'What about that cargo you're carrying?' you ask. Dash turns to face you and pokes a finger in your face. 'Look here, buddy, you're just supposed to protect the ship, not ask questions.'

When you leave the cockpit, you find Kimmi in the hallway. She's idly shuffling a sabacc deck with both hands. 'You play?' she says. 'A little,' you reply. She smiles. 'C'mon, you might learn something.' An hour later, she owns every credit you brought aboard. 'I did learn something,' you say. 'Never play sabacc with a card shark.' She laughs and picks up her winnings. You don't see her again before Rori.

Before the Narmle Memorial Rally gets underway. Dash meets with two shady characters at the starport. They take possession of the crate of body armor, and Dash takes a shipment of bacta kits aboard. You can't be sure, but all your instincts tell you that the Outrider is transporting supplies for the Alliance. When Dash's Rebel friends take their leave, you notice a pair of Sith Shadow agents following behind.

Dash and the team leave for the race, and things are quiet at the landing pad for most of the day. Hours later, the team is out celebrating Kimmi's victory when you hear some suspicious noises. Arming yourself, you see the Sith Shadows step into the open. 'We don't have to do this the hard way,' one of them says. 'Yes we do,' you say as you begin your attack. Leaping over a stack of crates is a tattooed Sith lord, igniting his lightsaber and joining the fray. 'You'll never leave here alive!' he cries.



As the Sith Shadows take more casualties, their will to continue begins to ebb. You have battled their Sith leader to a standstill. 'Do you think for a moment that the Empire doesn't know what's aboard that ship?' asks Namman Cha. 'I think you're not going to find out tonight,' you reply. One of the Sith Shadows breaks away in a rout, and the Sith turns off his lightsaber. 'You've chosen the wrong side,' says Cha. 'Soon, you'll pay for your lack of vision.' Then he leaps away.

You hear Dash and Kimmi laughing as they enter the landing pad area. Dash looks around to see the signs of a struggle. 'What happened here?' he asks. 'A Sith lord attacked, demanding to know what's on board. Is there anybody who's not after you, Dash?' you ask. 'Everybody wants to ride with vapebait,' says Kimmi, as she punches Dash in the arm and laughs.





### Scenario 3: A Good Night

*The boss of your boss wants to play sabacc, and you go with her to keep her safe.*



The Corellian moon of Talus is your next stop. You arrive in the city of Nashal, and Kimmi is dressed to kill. 'I want to play sabacc. You'd better come with me,' she says. She walks into town, knowing that you'll follow. After all, she is your employer's employer.

You find the largest casino in town, where Kimmi sizes up the competition. A Twi'lek in garish jewelry comes in the front door. 'Show me to the high-stakes sabacc table,' he commands. Two greasy thugs accompany him.

Kimmi heads for the same table as the Twi'lek. Your card shark smells blood. 'Welcome,' he says. 'I am called Lonay.' They take a seat, and you exchange meaningful glares with Lonay's thugs. The dealer droid begins, and several hands progress without incident.

Crowd whispers say that Lonay is a Vigo — an important lieutenant in the powerful Black Sun criminal organization. He has wagered all his credits on a final showdown. Kimmi reveals a pure sabacc, and the Vigo loses.

Kimmi scoops up her winnings while Lonay fumes. 'No jumped up Corellian dirt farmer swoop jockey beats me at sabacc!' he bellows. His boys hustle him out of the casino.

'Did you have to beat him that badly?' you ask Kimmi as she cashes in her winnings. 'Is there any other way?' she asks. 'This could get rough,' you warn as you make your way to the door. You don't go far before Lonay and his thugs bar your way. 'You had a skifter,' he says to Kimmi. 'You're a cheat and a liar!'

Before you can do anything, Kimmi grabs your arm and runs toward a nearby swoop. She jumps on and you can't do anything but join her. Lonay and his thugs hop into his XP-38, and a high-speed chase through the streets of Talus begins.



Kimmi swings your swoop into a dead-end alley and punches the throttle. Lonay's speeder follows just behind. You're sure she's going to hit the wall at full speed when she stands on the braking vanes and the swoop heads straight up out of the alley. The speeder is not so lucky, and hits the wall hard.

Kimmi hovers for a second to appreciate the wreckage. 'Don't bring a landspeeder to a swoop race,' she says. Lonay holds his head as he rolls out of the speeder and hits the ground. He shakes his fist at Kimmi. She blasts the throttle again and you can barely hold on as she speeds back to the Outrider. 'It's been a good night. Won a sabacc game and a street race,' she says with a laugh. 'Good thing we're leaving tomorrow,' you say.





#### Scenario 4: Human Replica Assassin Droid

*You're in over your head as Dash meets with Bothan spies and a bad-tempered droid attacks.*



The next race is on Corellia, at the famous circuit that winds through the crystal swamps of Agrilat. This is Kimmi's home track, the place where she beat Dengar and Han Solo. She spends more time than usual getting her swoop ready to race. You're looking forward to a little down time when Dash approaches. 'I want you to come with me to Kor Vella,' he says. 'I'm supposed to watch the ship,' you say. 'You're security,' says Dash. 'Come along and keep me secure.'

Dash soon leaves the nice part of town and heads toward a shady district. Ahead, you see a couple of Bothans on a street corner. 'Stay here and keep a lookout,' says Dash as he continues to meet them. Trying to stay discreet, you hear them talking about an 'Imperial datafile' and something about 'battle plans.' Not for the first time in Dash's employ, you feel like you're in over your head.

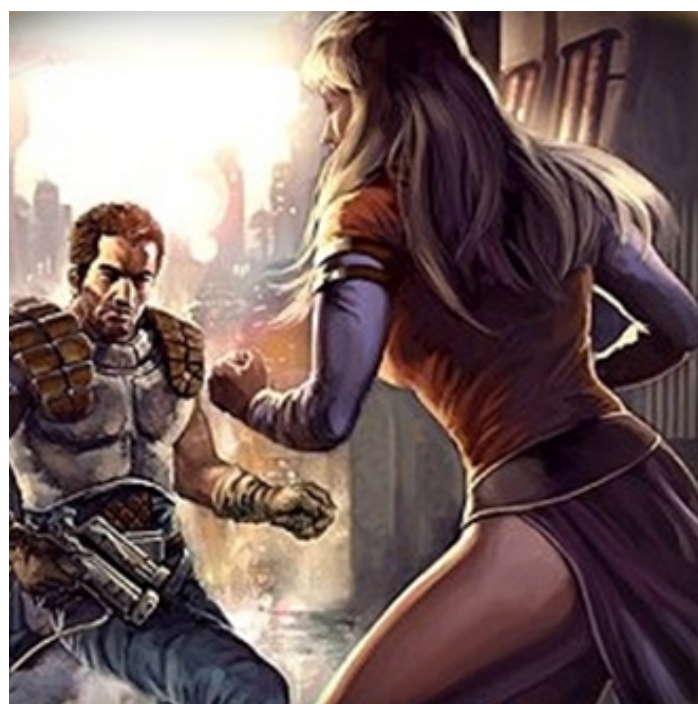
The Bothans leave and Dash rejoins you. 'Let's get back, they said they were being tailed,' he says. 'We're looking for you, Rendar,' says a woman's voice from behind him. You see a group of armed thugs led by a young blonde woman. 'Me?' says Dash in his most innocent voice. 'Why me?'

The woman strikes downward with her fist and smashes in the roof of a nearby landspeeder. 'Don't play stupid, dirt flyer!' she says. 'My name is Guri. Black Sun wants some answers.' She picks up the wreckage of the roof in one hand and flings it at you like a toy. You don't know who or what she is, but this is going to be a tough fight.



'She must be some kind of droid,' you say to Dash as Guri pounds a hole in the wall of a building. 'I've never seen a droid like that,' says Dash. As the fight continues, the Black Sun thugs become casualties or flee the scene. Eventually, Guri decides she's had enough. 'Black Sun is going to find proof of your crimes, Rendar,' she says.

She's not even winded after all this intense combat. She can't be human. 'The Empire will pay well for that information.' Then she runs away into the darkness. 'I hope we never see her again,' says Dash. 'I have a feeling we will,' you reply.



## Scenario 5: Kill Them All

*When Dash delivers important data to a Jedi, Prince Xizor of Black Sun attacks.*



On Tatooine is the final swoop race of the season. Kimmi has won enough races that if she wins Mos Espa, she'll capture the championship. A lavish party is presented by Xizor Transport Company, and Kimmi is invited. Dash will escort her and you'll provide backup. The company is owned by a Falleen prince named Xizor who is looking to sponsor a swoop racing team.

When you arrive at the party, you're stunned to see the replica droid Guri at Xizor's side. Kimmi chats with the Falleen and Guri smiles quietly.

'Does Xizor know who Guri works for?' you whisper to Dash. 'She works for him. He's a Vigo in Black Sun,' says Dash. 'Then what are we doing at a party thrown by a gangster?' you ask. 'No questions, remember?' says Dash as he returns to Kimmi.

After the party, you stop by a cantina in Mos Espa. Kimmi seems taken with Xizor. 'Did you hear what he said about me?' she asks with dreamy eyes. It's like he has some kind of magical power over her. 'Stow it girl, I don't want to hear it,' you reply.

A hooded figure enters the cantina and walks to a back room. Dash grabs your arm and follows. He hands a datapad to the other man, who removes his hood, revealing Luke Skywalker, hero of Yavin. Luke looks at you for a moment, and decides you're not a threat.

'The Alliance is indebted to you,' he says to Dash. 'These files will save many lives.' Suddenly a lightsaber springs to life in Luke's hand. Xizor and Guri enter the room. 'Not when that datapad belongs to me,' he says. 'Take the files, Guri. Kill them all.'





The battle rages on, and eventually spills out into the streets of Mos Espa. The night is lit by the flashes of Luke's lightsaber as he spins to block blaster bolts. You strike down Xizor with one mighty blow, but as he lies on the ground, Guri steps forward to protect him.

Xizor gets up groggily and wipes blood from his chin. 'We're done here,' he says to Guri. 'We've found out enough about Rendar's involvement, and I'm sure the Emperor wants to know about Skywalker.' With Guri protecting Xizor, the two of them take their leave.

'They don't have any proof, do they Dash?' you ask. 'Nah, they're just talking tough, that's all.' He claps a hand on your shoulder. 'You did good, kid.' Kimmi gives you a smile. 'You've done everything we asked you to do, and more.' Luke puts away his lightsaber and shakes your hand. 'Thank you again for helping us.'

